



STRUCTURED COACH PITCH LEAGUE RULES (7 & 8 YEAR OLD)

- Games will be played by the official rules of Little League baseball, unless otherwise noted. This means: 3 outs per half inning, players can strike out, foul balls are strikes, and players will play in actual positions.
- **Teams must start and finish with 7 players to complete an official game. Teams may pull up players from the East 5&6 League when necessary to prevent a forfeit only. The coach must communicate that with the umpire/head coach of the opposing team.**
- The Teams will play with 4 outfielders.
- All players must play 2 defensive innings.
- Teams will bat their entire line up, and have free substitutions
- The pitching distance is designated by a 3' chalk line that is drawn 35 feet from the back point of home plate. The coach must remain behind the line, and the pitcher takes a fielding position behind the coach on either side.
- **Pitching rules: Coach Pitch - 6 pitches or 3 swinging strikes. Batter will continue batting if his last pitch is fouled off. If the batter does not put the ball into fair play by the 6th pitch, they are considered out. No walks or bunts allowed.**
- If a batted ball hits the coach, it is a dead ball and all batter/runners shall advance one base.
- A thrown bat at the discretion of the umpire will result in a warning to the whole team. After the warning, any member of the team can be called out for throwing a bat.
- The infield fly rule will not be used in this league.
- Once the ball is thrown into the infield, the umpire will call time, and no runners may advance. If a runner is more than halfway to the next base, the runner will continue on to that base. This will be up to the umpire's discretion.
- There will be no protests. All umpire's calls are final.

Structured Coach Pitch League Rules (7&8 Year Old)

- No batter will bat more than once in an inning.
- There is a maximum of 6 runs per inning. Last inning unlimited runs and at-bats.
- Last Batter Rule: Play stops when any out is recorded or the umpire calls time.
- **Players may attempt to take the base they are going to PLUS ONE on overthrows.**
- When their team is batting, one coach must stand at the backstop and throw balls back to the umpire, to help speed the game up.
- When their team is fielding, two coaches are expected to stand in the outfield to teach and assist their players. The outfielders must start in the outfield and CANNOT make an original standard baseball play in the infield.
- No inning will start 1 hour and 30 minutes after start of game.
- Run Rule: There will be a 15 run rule after 4 innings and every batter bats twice. The inning will play out to ensure each player bats twice, but will not continue after that.
- Prior to the game, each team has 30 minutes of Batting Practice in the Cage: Home Team begins 1 hour before the scheduled start of the game. Visiting Team begins 30 minutes prior to the start of the game.
- Visiting Team is responsible for keeping the Scoreboard and putting all East equipment back into the storage building.
- Home Team is responsible for keeping the Official Runs and Outs per Inning, and for Raking the field after each game. Rakes should be in the storage building, or on top of one of the dugouts. If the rakes are not there, they can be found in the garage behind Larry Collins Field.
- All players will receive a team treat at the back concession stand after each game.
- Games that get postponed or cancelled for any reason, will be rescheduled by the League Commissioner when field time is available.
- Catcher Rule: Teams are encouraged to field a catcher in full gear. Catchers must be in gear and positioned behind home plate in order to make an initial baseball play. If the catcher is not positioned behind home plate, he/she must wear a catcher's mask and begin with their back against the fence. In this case, the catcher will not be allowed to make an initial baseball play (i.e. catch pop-ups, throw runners out at a base, or receive the ball for a force out at home, or anything else deemed illegal by the umpire).

